

Proposed Change to Rule(s) 220.5 Team Officials

Submitted by: Drew Corbett, President, Richmond Hill Soccer Club

Existing Rule:

220.5 All coaches and assistant coaches of a Georgia Soccer youth select program team will be required to have current US Youth Soccer coach passes provided through Georgia Soccer; these must be either paper or digital. No more than four such cards will be issued per team. The card shall indicate the current license level of the holder, if appropriate. The card shall be presented to the referee with the player cards so as to properly identify the coach(es) of the team.

220.5a To be valid, paper passes must have a recent picture of the individual permanently affixed and must be laminated.

220.5b To be valid, digital passes must be accessed through Affinity Sports (ADG) and have a recent picture of the individual.

220.5c In the absence of a credentialed coach, an adult 18 years old or older with a photo ID may assume the duties as game-day coach.

Rule w/ proposed change:

220.5 All coaches and assistant coaches of a Georgia Soccer youth select program team will be required to have current US Youth Soccer coach passes provided through Georgia Soccer; these must be either paper or digital. No more than four such cards will be issued per team. The card shall indicate the current license level of the holder, if appropriate. The card shall be presented to the referee with the player cards so as to properly identify the coach(es) of the team.

220.5a All teams must have a head coach and a team manager rostered to the team with a recent photo permanently affixed and laminated administrator card.

220.5e**b** In the **emergency** absence of a credentialed coach, an adult 18 years old or older with a photo ID may assume the duties as game-day coach. **This individual shall present the photo ID to the referees along with player cards and his/her name should be printed legibly at the bottom of the game day sheet.**

220.5a**c** To be valid, paper passes must have a recent picture of the individual permanently affixed and must be laminated.

220.5b**d** To be valid, digital passes must be accessed through Affinity Sports (ADG) and have a recent picture of the individual.

How the Rule would read after proposed change:

220.5 All coaches and assistant coaches of a Georgia Soccer youth select program team will be required to have current US Youth Soccer coach passes provided through Georgia Soccer; these must be either paper or digital. No more than four such cards will be issued per team. The card shall indicate the current license level of the holder, if appropriate. The card shall be presented to the referee with the player cards so as to properly identify the coach(es) of the team.

220.5a All teams must have a head coach and a team manager rostered to the team with a recent photo permanently affixed and laminated administrator card.

220.5b In the emergency absence of a credentialed coach, an adult 18 years old or older with a photo ID may assume the duties as game-day coach. This individual shall present the photo ID to the referees along with player cards and his/her name should be printed legibly at the bottom of the game day sheet.

220.5c To be valid, paper passes must have a recent picture of the individual permanently affixed and must be laminated.

220.5d To be valid, digital passes must be accessed through Affinity Sports (ADG) and have a recent picture of the individual.

Rationale:

The reasoning for this is two fold.

With a number of clubs having head coaches coaching more than one team this would help insure that the task of contacting the opponent to confirm match time, field and uniform color. Having at least a team manager listed as an administrator for the team also gives the visiting team another contact number and email when the head coach cannot be reached. Or to verify and confirm no match changes have occurred.

Also if a coach is ejected or has an accident on the way to a game, the team manager can keep the team on track and play the game.

Proposed Change to Rule(s) 230.5d Credentialed Coach

Submitted by: Delroy Ziadie, Youth Select Chair

Existing Rule:

230.5 The referee(s) is in complete charge of the field and adjacent areas from the time the referee arrives at the game site until the referee departs. The referee is empowered to: ...

230.5d Refuse to allow the game to be played if in the referee's judgment, the field is unplayable due to length of the grass, inadequate lines, or other impediments.

1. Refuse to allow the game to be played if there is not a credentialed coach on the sideline with each team present or, if necessary, a responsible adult identified on the game card and associated with the team.

Rule w/ proposed change:

230.5 The referee(s) is in complete charge of the field and adjacent areas from the time the referee arrives at the game site until the referee departs. The referee is empowered to: ...

230.5d Refuse to allow the game to be played if in the referee's judgment, the field is unplayable due to length of the grass, inadequate lines, or other impediments.

- ~~1. Refuse to allow the game to be played if there is not a credentialed coach on the sideline with each team present or, if necessary, a responsible adult identified on the game card and associated with the team.~~

How the Rule would read after proposed change:

230.5 The referee(s) is in complete charge of the field and adjacent areas from the time the referee arrives at the game site until the referee departs. The referee is empowered to: ...

230.5d Refuse to allow the game to be played if in the referee's judgment, the field is unplayable due to length of the grass, inadequate lines, or other impediments.

Rationale:

The rule contradicts rule # **220.5c** which states “ In the absence of a credentialed coach, an adult 18 years old or older with a photo ID may assume the duties as game-day coach.”

Proposed Change to Rule(s)

310.3 Dual Rostering of Players

Submitted by: Delroy Ziadie, Youth Select Chair

Existing Rule:

310.3a All recreational and select players may be rostered to an outdoor team and an indoor team during the same seasonal year.

310.3b True U14 select program players playing up one or more age groups during the fall season will be permitted to dual roster for the spring season with a U14 select team that participated in the fall season. The secondary team (see rule 310.3d) must participate in the same program and the same or higher division within that program (Classic I, Classic II, Athena A, Athena B etc.) as the primary team, or the equivalent thereof.

310.3c Any select program player whose true playing age group is U15 and above and whose primary team does not participate in a spring season may dual roster with a recreational team, either with its member affiliate or with another member affiliate, that is participating in the spring season.

310.3d The player's fall season team will be considered the primary team, and the spring season team will be considered the secondary team. Primary team games will take precedence over all other games, and players may not participate with both teams on the same day.

310.3e If a player is rostered with both teams, that player may only participate in the Georgia State Cup with the primary team.

310.3f A team that adds players through dual rostering, as in Rule #310.3b, may have its spring season record discounted by the playing program committee when it decides promotion and relegation of teams.

310.3g A player registered in a non-traditional youth program may also register with a team in a Recreation, Classic, Athena or Academy program. In such instances, events related to the Recreation, Classic, Athena or Academy team will take preference over events of the non-traditional team.

310.3h Before a player is dual rostered, the primary coach must be given a minimum of five days written notice of intent to dual roster. The original player ID number and profile must be used by the secondary team.

310.3i Any player found to be playing for a team on which that player is not eligible to participate will be deemed an ineligible player and a forfeit will be charged against the team with which the player participated. The D&P Committee has the right to add additional sanctions against either or both the player and the coach after a hearing to determine intent.

Rule w/ proposed change:

310.3a All recreational and select players may be rostered to an outdoor team and an indoor team during the same seasonal year.

310.3b True U14 select program players playing up one or more age groups during the fall season will be permitted to dual roster for the spring season with a U14 select team that participated in the fall season. The secondary team (see rule 310.3d) must participate in the same program and the same or higher division within that program (Classic I, Classic II, Athena A, Athena B etc.) as the primary team, or the equivalent thereof (subject to rule 310.3i).

310.3c True U15 select program players playing up one or more age groups during the fall season will be permitted to dual roster for the spring season with a U15 select team that participated in the fall season (subject to rule 310.3i).

~~310.3c~~ **310.3d** Any select program player whose true playing age group is U15 and above and whose primary team does not participate in a spring season may dual roster with a recreational another team, either with its member affiliate or with another member affiliate, that is participating in the spring season (subject to rule 310.3i).

~~310.3d~~ **310.3e** The player's fall season team will be considered the primary team, and the spring season team will be considered the secondary team. Primary team games will take precedence over all other games, and players may not participate with both teams on the same day.

310.3f If a player is rostered with both teams, that player may only participate in the Georgia State Cup with the primary team.

~~310.3f~~ **310.3g** A team that adds players through dual rostering, as in Rule #310.3b, may have its spring season record discounted by the playing program committee when it decides promotion and relegation of teams.

310.3gh A player registered in a non-traditional youth program may also register with a team in a Recreation, Classic, Athena or Academy program. In such instances, events related to the Recreation, Classic, Athena or Academy team will take preference over events of the non-traditional team.

~~310.3h~~ **310.3hi** Before a player is dual rostered, the primary coach must be given a minimum of five days written notice of intent to dual roster. The original player ID number and profile must be used by the secondary team.

~~310.3i~~ **310.3ij** Any player found to be playing for a team on which that player is not eligible to participate will be deemed an ineligible player and a forfeit will be charged against the team with which the player participated. The D&P Committee has the right to add additional sanctions against either or both the player and the coach after a hearing to determine intent.

How the Rule would read after proposed change:

310.3aAll recreational and select players may be rostered to an outdoor team and an indoor team during the same seasonal year.

310.3bTrue U14 select program players playing up one or more age groups during the fall season will be permitted to dual roster for the spring season with a U14 select team that participated in the fall season. The secondary team (see rule 310.3d) must participate in the same program and the same or higher division within that program (Classic I, Classic II, Athena A, Athena B etc.) as the primary team, or the equivalent thereof (subject to rule 310.3i).

310.3cTrue U15 select program players playing up one or more age groups during the fall season will be permitted to dual roster for the spring season with a U15 select team that participated in the fall season (subject to rule 310.3i).

310.3d Any select program player whose true playing age group is U15 and above and whose primary team does not participate in a spring season may dual roster with another team, either with its member affiliate or with another member affiliate, that is participating in the spring season (subject to rule 310.3i).

310.3eThe player's fall season team will be considered the primary team, and the spring season team will be considered the secondary team. Primary team games will take precedence over all other games.

310.3f If a player is rostered with both teams, that player may only participate in the Georgia State Cup with the primary team.

310.3gA team that adds players through dual rostering, as in Rule #310.3b, may have its spring season record discounted by the playing program committee when it decides promotion and relegation of teams.

310.3hA player registered in a non-traditional youth program may also register with a team in a Recreation, Classic, Athena or Academy program. In such instances, events related to the Recreation, Classic, Athena or Academy team will take preference over events of the non-traditional team.

310.3i Before a player is dual rostered, the primary coach must be given a minimum of five days written notice of intent to dual roster. The original player ID number and profile must be used by the secondary team.

310.3j Any player found to be playing for a team on which that player is not eligible to participate will be deemed an ineligible player and a forfeit will be charged against the team with which the player participated. The D&P Committee has the right to add additional sanctions against either or both the player and the coach after a hearing to determine intent.

Rationale:

Change our rules to conform with US Soccer mandated age group changes.

Proposed Change to Rule(s)

420 Academy Player Passes and Game Day Rosters

Submitted by: Delroy Ziadie, Youth Select Chair

Existing Rule:

420. Select and Inter-Affiliate Recreation Games – Passes and Game Day Rosters

420.1 All teams will be required to have US Youth Soccer player and coach passes provided through Georgia Soccer; these must be either paper or digital. For games played in-house or not scheduled by Georgia Soccer, player and coach passes will be required at the discretion of the participating Affiliates.

Affiliates choosing to not schedule their recreation inter-affiliate play through the Georgia Soccer programs must disclose that they understand that the failure to use player passes may affect the ability to defend the providing of insurance coverages.

Rule w/ proposed change:

420.1 All teams will be required to have US Youth Soccer player and coach passes provided through Georgia Soccer; these must be either paper or digital. For games played in-house, **including Academy games, ~~or~~ and games** not scheduled by Georgia Soccer, player and coach passes will be required at the discretion of the participating Affiliates.

Affiliates choosing to not schedule their recreation inter-affiliate play through the Georgia Soccer programs must disclose that they understand that the failure to use player passes may affect the ability to defend the providing of insurance coverages.

How the Rule would read after proposed change:

420.1 All teams will be required to have US Youth Soccer player and coach passes provided through Georgia Soccer; these must be either paper or digital. For games played in-house, including Academy game or not scheduled by Georgia Soccer, player and coach passes will be required at the discretion of the participating Affiliates.

Affiliates choosing to not schedule their recreation inter-affiliate play through the Georgia Soccer programs must disclose that they understand that the failure to use player passes may affect the ability to defend the providing of insurance coverages.

Rationale:

Academy games, although governed by the select program are not scheduled by Georgia Soccer but rather by the League Directors and thus should be allowed to use player passes at their own discretion as long as they understand that the failure to use player passes may affect the ability to defend the providing of insurance coverages.

Proposed Change to Rule(s) 420.3 Referee Pregame Check

Submitted by: Bryan McDermott, Youth D&P Chairperson

Existing Rule:

420.3

Referees must check the passes and pre-printed Game Day Rosters before each game.

Rule w/ proposed change:

420.3

Referees must check the passes and pre-printed Game Day Rosters before each game- and report any discrepancies to both coaches. If the referee fails to perform this duty properly, discovery after the fact of players who played in the game but were not listed on either Game Day Roster will result in the replay of the game at the away team's venue and at the home team's expense.

How the Rule would read after proposed change:

420.3

Referees must check the passes and pre-printed Game Day Rosters before each game and report any discrepancies to both coaches. If the referee fails to perform this duty properly, discovery after the fact of players who played in the game but were not listed on either Game Day Roster will result in the replay of the game at the away team's venue and at the home team's expense.

Rationale:

The D&P committee has had cases where the referee did not perform this duty properly leading to players who had been inadvertently left off of the roster playing without the coach knowing there was a problem. If the game is protested, the committee is given no option by the rules but to award a forfeit to the other team. If the referee performs this duty, discovers a discrepancy and informs the coaches, the coach will at least have the option to either correct the problem if possible before the game begins or not play the player.

When this step is neglected by the referee, it is felt that it is unfair to award a forfeit to the team. Instead it should be treated as any other referee error and the game should be replayed.

Proposed Change to Rule(s) 421.2 Club Pass girls

Submitted by: Delroy Ziadie, Youth Select Chair

Existing Rule:

421.2 Club-pass play is permitted for U-12 and older Recreational players; Athena Classic and Academy U-12 players. Club pass between Athena, Classic and Recreational Programs is not allowed.

Rule w/ proposed change:

421.2 Club-pass play is permitted for U-12 and older Recreational players; Athena Classic and Academy U-12 players. ~~Club pass between Athena, Classic and Recreational Programs is not allowed.~~

421.2a Club pass play from Athena to Classic is allowed but not Classic to Athena.

421.2b Club pass play from Recreational Girls to Recreational Boys is allowed but not Recreational Boys to Recreational Girls

How the Rule would read after proposed change:

421.2 Club-pass play is permitted for U-12 and older Recreational players; Athena Classic and Academy U-12 players.

421.2a Club pass play from Athena to Classic is allowed but not Classic to Athena.

421.2b Club pass play from Recreational Girls to Recreational Boys is allowed but not Recreational Boys to Recreational Girls

Rationale:

If Girls are allowed to play on Boys team, why is a Girl not allowed to club pass to a boys team.

Proposed Change to Rule(s) 421.3 Club Pass Rec

Submitted by: Nick Wacome President Central Georgia Soccer Association
(on behalf of Recreation Director Paul Armistead)

Existing Rule:

421.3 Academy U12 and Select U13 and older players may club pass (1) to a team at the same age but a higher competitive level, and/or (2) to a team at an older age group at the same or higher competitive level. Academy U12 players may club pass to an affiliate's first and/or second team(s) only. Recreational players may club pass to an older age recreational team. The determining age is the age at which the player is rostered rather than the player's true age.

Rule w/ proposed change:

421.3 Academy U12 and Select U13 and older players may club pass (1) to a team at the same age but a higher competitive level, and/or (2) to a team at an older age group at the same or higher competitive level. Academy U12 players may club pass to an affiliate's first and/or second team(s) only. Recreational players may club pass to **another recreational team within the same age group or to** an older age recreational team. The determining age is the age at which the player is rostered rather than the player's true age.

How the Rule would read after proposed change:

421.3 Academy U12 and Select U13 and older players may club pass (1) to a team at the same age but a higher competitive level, and/or (2) to a team at an older age group at the same or higher competitive level. Academy U12 players may club pass to an affiliate's first and/or second team(s) only. Recreational players may club pass to another recreational team within the same age group or to an older age recreational team. The determining age is the age at which the player is rostered rather than the player's true age.

Rationale:

I had a scenario where we had two (2) U14 Girls teams in RIAS. One team started the season with 18 on the roster. There were several games when we had one or several girls that could not make a game along with injuries throughout the season. During several games near the end of the season, they had a very difficult time having enough players to make games and for essential positions like goal keepers. I tried to do a player pass but after reviewing the rules I was unable to do so, then I found out that I can do as many transfers that I want. It doesn't make sense to have to transfer the girls to the other team, print another player card and then transfer them back when game is over. We should be able to do a club pass to the same age group within the same club.

Proposed Change to Rule(s) 530.2b Game Day Roster

Submitted by: Bryan McDermott, Youth D&P Chairperson

Existing Rule:

530.2b

For Select (U-13 and above) and RIAS teams: The roster (i.e., electronic game card) shall be prepared on-line using the ADG system. Any player not listed on the roster at the start of the game, or whose name is handwritten and not preprinted on the game card, shall be ineligible to play in that game. Game officials may, however, add handwritten names of players from the opposing team, provided those names appear on the opposing team's own preprinted roster as presented before the game, making those players eligible to play in that game.

Rule w/ proposed change:

530.2b

For Select (U-13 and above) and RIAS teams: The roster (i.e., electronic game card) shall be prepared on-line using the ADG system. Any player not listed on the roster at the start of the game, or whose name is handwritten and not preprinted on the game card, shall be ineligible to play in that game.

Game officials may, however, add handwritten names of players ~~from the opposing team,~~ provided those names appear on the opposing team's own preprinted roster as presented before the game, ~~making those players eligible to play in that game.~~

~~Game officials may also write a player's name in if that player is listed on the team's official state roster, has a valid player pass present at the game and there are less than 18 players preprinted on the game roster. No player can be written in to replace a player whose name has been preprinted on the game day roster.~~

~~Only under the above circumstances may players whose names are written in be eligible to play. Coaches from both teams must be informed of these roster adjustments before the start of the game.~~

How the Rule would read after proposed change:

530.2b

For Select (U-13 and above) and RIAS teams: The roster (i.e., electronic game card) shall be prepared on-line using the ADG system. Any player not listed on the roster at the start of the game, or whose name is handwritten and not preprinted on the game card, shall be ineligible to play in that game.

Game officials may, however, add handwritten names of players provided those names appear on the opposing team's own preprinted roster as presented before the game.

Game officials may also write a player's name in if that player is listed on the team's official state roster, has a valid player pass present at the game and there are less than 18 players preprinted on the game roster. No player can be written in to replace a player whose name has been preprinted on the game day roster.

Only under the above circumstances may players whose names are written in be eligible to play. Coaches from both teams must be informed of these roster adjustments before the start of the game.

Rationale:

With the fluidity of rosters that we have at the moment, it has been a regular occurrence for players who are legally rostered to a team to be accidentally left off the roster for a particular game. This is usually due to a clerical error. Something like this should not be the cause of a player not being able to play.

Proposed Change to Rule(s) 620.3 and 620.4 Harassing the Goalkeeper

Submitted by: Delroy Ziadie, Youth Select Chair

Existing Rule:

620.3 Harassing the Goalkeeper: When the goalkeeper has taken possession of the ball within his own penalty area, opposing players are required to move away and to the side so as not to interfere with the goalkeeper putting the ball into play.

620.4 Opposing players shall not play or touch the ball until it has left the penalty area.

Rule w/ proposed change:

~~**620.3** Harassing the Goalkeeper: When the goalkeeper has taken possession of the ball within his own penalty area, opposing players are required to move away and to the side so as not to interfere with the goalkeeper putting the ball into play.~~

~~**620.4** Opposing players shall not play or touch the ball until it has left the penalty area.~~

How the Rule would read after proposed change:

No rule in place

Rationale:

This rule states that once a GK takes possession of the ball within their PK opponents cannot then legally challenge for the ball until that ball is placed into play beyond the PK area. What this means, for example, is a GK of a team winning with few minutes or more left in the game, could legally release the ball down inside their PK area and run out the clock, without the opponents being able to legally challenge for that ball

Proposed Change to Rule(s) 620.5 Heading the Ball

Submitted by: Bryan McDermott, Youth D&P Chairperson

Existing Rule:

620.5

For all games in programs U-11 and younger, players shall not head the ball.

Rule w/ proposed change:

620.5

For all games in programs U-11 and younger, players shall not **deliberately** head the ball.

How the Rule would read after proposed change:

620.5

For all games in programs U-11 and younger, players shall not deliberately head the ball.

Rationale:

It was not the intent of the original rule that a free kick should be given if the ball accidentally hits the head of a player.

Proposed Change to Rule(s)

730.1 Game Reports

Submitted by: Bryan McDermott, Youth D&P Chairperson

730.1 Referees must submit written reports of all game misconduct, with the exception of players cautioned, directly to Georgia Soccer electronically—or postmarked—within 48 hours after the game.

730.1a Coaches should submit a written incident report to the Georgia Soccer D&P Committee - Youth regarding all game misconduct issues within 72 hours of the game.

730.1b Coaches who elect not to submit a written incident report within 72 hours of the game forfeit their right to request an administrative review of all sanctions of three games or less.

Rule w/ proposed change:

730.1 Referees must submit written reports of all game misconduct, with the exception of players cautioned, directly to Georgia Soccer electronically—or postmarked—within 48 hours after the game.

730.1a Coaches should **electronically** submit an ~~written~~ incident report to the Georgia Soccer D&P Committee - Youth regarding all game misconduct issues within 72 hours of the game.

730.1b Coaches who elect not to **electronically** submit an ~~written~~ incident report within 72 hours of the game forfeit their right to request an administrative review of all sanctions of three games or less.

How the Rule would read after proposed change:

730.1 Referees must submit written reports of all game misconduct, with the exception of players cautioned, directly to Georgia Soccer electronically—or postmarked—within 48 hours after the game.

730.1a Coaches should submit a written incident report to the Georgia Soccer D&P Committee - Youth regarding all game misconduct issues within 72 hours of the game.

730.1b Coaches who elect not to electronically submit an incident report within 72 hours of the game forfeit their right to request an administrative review of all sanctions of three games or less.

Rationale:

Coach incident reports need to be submitted electronically. That is the current practice.

Proposed Change to Rule(s) **732.2 Player Sent Off**

Submitted by: Bryan McDermott, Youth D&P Chairperson

Existing Rule:

732. Player Misconduct

732.1 Any player sent off during a game shall be automatically suspended from the next game scheduled of the team in which he/she is rostered and played under US Youth Soccer affiliation and competition. Player is also ineligible for participation in the Georgia Soccer Youth Club Pass System until the suspension is served.

...

732.2 In the event the team is disbanded or has played its last game, the sanction will be served at the next game(s) to be played accordingly.

Rule w/ proposed change:

732. Player Misconduct

732.1 Any player sent off during a game shall be automatically suspended from the next game scheduled of the team in which he/she is rostered and played under US Youth Soccer affiliation and competition. Player is also ineligible for participation in the Georgia Soccer Youth Club Pass System until the suspension is served.

...

732.2 A player who is sent off may remain on the bench for the remainder of the game provided he/she causes no disruption to the game. Only if the player causes a disruption is he/she to be removed from sight and sound of the game and may not return until the referee crew has left. In such an event a team official or parent must escort the player from the game.

732.3 In the event the team is disbanded or has played its last game, the sanction will be served at the next game(s) to be played accordingly.

[All rules following will be renumbered by .1. The last rule in section 732 will become 732.12]

How the Rule would read after proposed change:

732. Player Misconduct

732.1 Any player sent off during a game shall be automatically suspended from the next game scheduled of the team in which he/she is rostered and played under US Youth Soccer affiliation and competition. Player is also ineligible for participation in the Georgia Soccer Youth Club Pass System until the suspension is served.

...

732.2 A player who is sent off may remain on the bench for the remainder of the game provided he/she causes no disruption to the game. Only if the player causes a disruption is he/she to be removed from sight and sound of the game and may not return until the referee crew has left. In such an event a team official or parent must escort the player from the game.

732.3 In the event the team is disbanded or has played its last game, the sanction will be served at the next game(s) to be played accordingly.

[All rules following will be renumbered by .1. The last rule in section 732 will become 732.12]

Rationale:

This is mostly for referees who too often, having read 731.2, assume that players must leave sight and sound of the field when sent off in the same way coaches must when they are dismissed. This is not true as it is considered a security risk to send a minor away from the field unsupervised.

Although numbering the rule at the .2 position causes the rest of the rule to have to be renumbered, it fits best there and also matches the similar rule for coaches.

Proposed Change to Rule(s) 740 Misconduct Points

Submitted by: Delroy Ziadie, Youth Select Chair

Existing Rule:

740. Misconduct -- Penalties for Players, Coaches, Teams and Member Affiliates [Athena and Classic Programs]

740.1 Points will be deducted from standing points as the result of player and/or coach misconduct during games played during the regular season in the following manner:

- | | | |
|---------------|-------------------------------------|----------|
| 740.1a | Player caution (yellow card) | 0 points |
| 740.1b | Player dismissal (red card) | 2 points |
| 740.1c | Coach send-off | 3 points |
| 740.1d | Game termination (team responsible) | 4 points |
| 740.1e | Game forfeiture | 4 points |

740.1f If at the end of the playing season, a team has 5 penalty points or less, no deductions from the standings will be charged to the team.

740.1g No team will be assessed more than 5 penalty points in one match.

740.1h Penalty points from forfeiture are not subject to 740.1f and are assessed to the team regardless of other penalty point accumulations.

740.2 The Division Committee will be responsible for verifying all game incidents and adjusting the standing points accordingly.

740.2a Member Affiliate Presidents will be notified in writing of any team in their member affiliate with a penalty points accumulation of **8** points.

740.3 If a team receives 10 penalty points during a season, the member affiliate is fined \$250.00 and the coach is suspended until such time that a Discipline & Protest hearing is held and cause for re-instatement is heard.

740.4 If a team receives 13 penalty points during a season, the team is suspended until an in-person hearing takes place, within 14 days of the accrual of 13 penalty points, where the suspended team may argue why suspension is not warranted.

740.4a After the team's suspension and the in-person hearing, the coach may be subject to additional sanctions for that specific team within Georgia Soccer youth programs.

740.4b The member affiliate is placed on probation for one year and fined \$500.00.

740.5 Players transferring to another team carry accrued penalty points with them to the new team for the remainder of the playing season. However, even if a player with penalty points transfers, all penalty points assessed to the team during that player's participation remain with the first team as well. When using a Georgia Soccer Youth Club Pass Player, penalty points accrued during the game remain with that team as well.

Rule w/ proposed change:

**740. Misconduct -- Penalties for Players, Coaches, Teams and Member Affiliates
[Athena, and Classic and RIAS Programs]**

740.1 Points will be deducted from standing points as the result of player and/or coach misconduct during games played during the regular season in the following manner:

740.1a	Player caution (yellow card)	0 points
740.1b	Player dismissal (red card)	2 points
740.1c	Coach send-off	3 points
740.1d	Game termination (team responsible)	4 points
740.1e	Game forfeiture	4 points

740.1f If at the end of the playing season, a team has 5 penalty points or less, no deductions from the standings will be charged to the team.

740.1g No team will be assessed more than 5 penalty points in one match.

740.1h Penalty points from forfeiture are not subject to 740.1f and are assessed to the team regardless of other penalty point accumulations.

740.2 The Division Committee will be responsible for verifying all game incidents and adjusting the standing points accordingly.

740.2a Member Affiliate Presidents will be notified in writing of any team in their member affiliate with a penalty points accumulation of **8** points.

740.3 If a team receives 10 penalty points during a season, the member affiliate is fined \$250.00 and the coach is suspended until such time that a Discipline & Protest hearing is held and cause for re-instatement is heard.

740.4 If a team receives 13 penalty points during a season, the team is suspended until an in-person hearing takes place, within 14 days of the accrual of 13 penalty points, where the suspended team may argue why suspension is not warranted.

740.4a After the team's suspension and the in-person hearing, the coach may be subject to additional sanctions for that specific team within Georgia Soccer youth programs.

740.4b The member affiliate is placed on probation for one year and fined \$500.00.

740.5 Players transferring to another team carry accrued penalty points with them to the new team for the remainder of the playing season. However, even if a player with penalty points transfers, all penalty points assessed to the team during that player's participation remain with the first team as well. When using a Georgia Soccer Youth Club Pass Player, penalty points accrued during the game remain with that team as well.

How the Rule would read after proposed change:

**740. Misconduct -- Penalties for Players, Coaches, Teams and Member Affiliates
[Athena, Classic and RIAS Programs]**

740.1 Points will be deducted from standing points as the result of player and/or coach misconduct during games played during the regular season in the following manner:

740.1a	Player caution (yellow card)	0 points
740.1b	Player dismissal (red card)	2 points
740.1c	Coach send-off	3 points
740.1d	Game termination (team responsible)	4 points
740.1e	Game forfeiture	4 points

740.1f If at the end of the playing season, a team has 5 penalty points or less, no deductions from the standings will be charged to the team.

740.1g No team will be assessed more than 5 penalty points in one match.

740.1h Penalty points from forfeiture are not subject to 740.1f and are assessed to the team regardless of other penalty point accumulations.

740.2 The Division Committee will be responsible for verifying all game incidents and adjusting the standing points accordingly.

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740.4 If a team receives 13 penalty points during a season, the team is suspended until an in-person hearing takes place, within 14 days of the accrual of 13 penalty points, where the suspended team may argue why suspension is not warranted.

740.4a After the team's suspension and the in-person hearing, the coach may be subject to additional sanctions for that specific team within Georgia Soccer youth programs.

740.4b The member affiliate is placed on probation for one year and fined \$500.00.

740.5 Players transferring to another team carry accrued penalty points with them to the new team for the remainder of the playing season. However, even if a player with penalty points transfers, all penalty points assessed to the team during that player's participation remain with the first team as well. When using a Georgia Soccer Youth Club Pass Player, penalty points accrued during the game remain with that team as well.

Rationale:

All teams should be kept "in check" regarding misconduct.
Scoring is optional in RIAS, misconduct reporting is not optional.