

Game Scoring Instructions

This document was updated: August 19, 2008

The following are the instructions for placing game scores into the ADG Scheduling / Gaming system.

- 1) **To report scores you must have a Team Manager, Head Coach or Assistant Coach account on the Ga Soccer Affinity Sports system**
 - a) **To access your account,**
 - i) Log in using your **Team Manager's or Coach** Account established on the **Ga Soccer/ADG system created by your league registrar.**
 - ii) **If you do not have an account please contact your League Registrar to set up a user name and password for you.**
 - b) **Entering Game Information**
 - i) **Go to <http://gs.affinitysoccer.com>** or the ADG website address provided to you by your league.
 - ii) You can log in at the gs.affinitysoccer.com page by using the fields on the left hand side or **Click** on the Gaming Tab at the top of the page and login in from the respective page
 - iii) Once you have logged into your account the system will display various information
 - (1) **My info:** This is where you can change/updated your personal information and reset your Username and password.
 - (2) **Family Members:** This is where the system provides information about any other members of your family in the system
 - (3) **Registration Applications:** Displays application information about any family members in the system that have certain roles
 - (4) **Teams:** This displays any team where you may be an administrator and/or parent on the Team.
 - (5) **Tournament Applications/ Gaming Scoring:** This displays all of the Team applications to a gaming League and/or Tournament within the GYSA System.
 - (6) **Event Registration:** This provides any Event registration applications in the system. An Event could be Camps, License classes et.
 - iv) In the **Tournament Applications/ Gaming Scoring** area for your respective team(s) on the left hand side **Click** the **Schedules/Game Scoring** link.
 - v) This displays the Bracket with all of the participating teams at the top of the page.

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GSSA | GYSA | GASA | GSSD | ODP
Referees | Coaches

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(toll free)
Contact Us (Email)

GYSA RILS Spring 2007 Scheduled Games
DC Angels - U14 Girls D 1A

Below you will find the current game schedule for the selected team. Clicking on a game will bring up it's scoring window. The scoring window will allow you to view / edit the score for the selected game. Clicking on a team name will display the teams' contact info. Also Click "Rate" to rate referees' performance on the game.

Winner of bracket based on total points after round robin play.

Club Info	Group A	1	2	3	4	5	6	7	8	Total Points	Ylw	Red
A1 : COBB FC Galaxy											0	0
A2 : COBB FC United											0	0
A3 : DC Galaxy											0	0
A4 : Villa Rica United											0	0
A5 : COBB FC Wildcats											0	0
A6 : TopHat-11 Blue											0	0
A7 : DC Angels											0	0
A8 : Lady Panthers											0	0
A9 : West Metro Hurricanes											0	0

vi) If you scroll down the page the system shows the schedule for the respective Team

Bracket - Saturday, March 17, 2007										
Game#	Venue	Time	Field	Group	Home Team	Score		Away Team	Score	Referee Performance
2797	TBD RILS	9:30 AM	23	A7 vs A8	DC Angels		vs.	Smyrna Lady Panthers		Rate
										Reschedule Game
Bracket - Sunday, March 18, 2007										
Game#	Venue	Time	Field	Group	Home Team	Score		Away Team	Score	Referee Performance
2802	Tophat Soccer Club	1:00 PM	2	A6 vs A7	TopHat-11 Blue		vs.	DC Angels		Rate
										Reschedule Game
Bracket - Saturday, March 31, 2007										
Game#	Venue	Time	Field	Group	Home Team	Score		Away Team	Score	Referee Performance
2808	TBD RILS	10:50 AM	34	A7 vs A3	DC Angels		vs.	DC Galaxy		Rate
										Reschedule Game
Bracket - Saturday, April 14, 2007										
Game#	Venue	Time	Field	Group	Home Team	Score		Away Team	Score	Referee Performance
2787	Fowler	1:30 PM	1	A7 vs A5	DC Angels		vs.	COBB FC Wildcats		Rate
										Reschedule Game

vii) The schedule will appear for the respective Team

(1) For each of the games displayed you may:

- (a) **Click** on the Venue and receive the information about the Venue Location
- (b) **Click** on the Team Name and receive information about the administrator on the Team, so that you may contact those individuals if required.

- (2) **To score the games**
- (3) Find the game to be scored
- (4) **Click** on the box under the Score label for your team and the following Game Stat Entry window will appear:

Instructions:

The required fields are **Team Colors** and **Team Scores**. Team Colors cannot match.

In Goals/Cautions/Ejections section, Please select from the drop down to add goals, ejections, or cautions for a selected Admin or player.

Note: player numbers must match those that are in the roster. **Click on the Team Names to add Jerseys.**

2C - Second
 AOL - Abusive / Offense Language
 DGF - Denies Goal scoring opportunity by impeding Foul
 DGH - Denies Goal scoring opportunity Handling
 DIS - Dissent
 DR - Delay Restart
 EFI - Enter field improperly
 FRD - Fails to Respect Distance
 LFI - Leave field improperly
 PIL - Persistently Infringing Laws of the Game
 SFP - Serious Foul Play
 SPT - Spitting
 USB - Unsporting Behavior
 VC - Violent Conduct

1 or more referees can be assigned to a game. To add referees simply scroll through the names on the "Available

- (5) The window displays the game date, time, field and team information.
- (6) **Input** the Score fields the game score for both teams
- (7) **Forfeits or reschedules can only be posted by an Age Group Coordinator.**
- (8) Provide the Cautions and Ejection for both Teams by selecting
- First the players and/or coach from the drop down fields
 - Then selecting the Type and reason for the caution or ejection
 - Then **Click** on the **Add Button** to add the item to the list.
 - If more then one item repeat (a) through (c) above until all have been inputted.
 - Repeat for both Teams.
- (f) FOR A DOUBLE YELLOW CARD EJECTION, PLEASE SELECT EJECTION AS ITEM TYPE AND 2C (2 CAUTIONS) FOR REASON.**

Please note the following abbreviations for Cautions and Ejections –

Caution Codes

C1 = USB	Unsporting Behavior
C2 = DIS	Dissent
C3 = PIL	Persistent Infringement
C4 = DR	Delaying Restart of Play
C5 = FRD	Failing to Respect Distance
C6 = EFI	Entering Without Permission

C7 = LFI Leaving Without Permission

Send-Off Codes

S1 = SFP Serious Foul Play
 S2 = VC Violent Conduct
 S3 = SPT Spitting at a Person
 S4 = DGF Denying Obvious Goal Scoring Opportunity
 S5 = DGH Denying Obvious Goal Scoring Opportunity by Handling the Ball
 S6 = AOL Offensive, Insulting or Abusive Language
 S7 = 2C Receiving a Second Caution

Website Key

2C - Second
 AOL - Abusive / Offense Language
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 DGH - Denies Goal scoring opportunity Handling
 DIS - Dissent
 DR - Delay Restart
 EFI - Enter field improperly
 FRD - Fails to Respect Distance
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- (9) You may also right comments about the game at the bottom of the screen.
- (10) Remember to **Click** the **Save Stats** at the bottom of the screen once you have finished entering the results.
- (11) If you need to edit the information you can make the changes and **Save Stats** again.
- (12) If you need to clear the information then use the **Clear Stats** Button at the bottom of the screen.
- (13) Once one of the Team Managers enters the scores and the cards the system will show the information on the results page of the public view website.
- (14) If the other Team manager enters different information then the system will display that either the **Scores and/or the cards (cautions or ejections) are Contested**.
- (15) The Contested item will be displayed with a **red (S) for contested Score** and a **red (C) for contested Card**. If this is the case you must contact your Age Group Coordinator for resolution.

Tech Support Number 800-808-7195.