

# 2024-25 Presidents Cup Tournament Rules

## 1. AGE AND ELIGIBILITY

- A. Participation in the Presidents Cup is open to accepted teams, properly registered and rostered with Georgia Soccer. Player passes and a valid Georgia Soccer State roster are required at check-in and at the fields for the duration of the games.
- B. Participation in the State Championship is as follows:
  - A team is not eligible to participate in Presidents Cup if the team advanced to a round of 16, quarter, semi or finals in a State Cup or State Championship.
  - A team is not eligible to participate if it competed in an elite, premier or the most competitive level or levels in any regional or national league league or were a member of a national level developmental academy.
- C. Age groups for teams are those of US Youth Soccer for the seasonal year.
- D. Teamsmust demonstrate a continuity of rosters between a Georgia Soccer sanctioned league and the Championships by maintaining a minimum of nine (9) players common to both rosters.
- E. Club passing is allowed, providing that the team the player is club passed from is eligible for the Championship. See Rule 1B and IC for team eligibility.
- F. Guest players are not allowed.
- G. A player may play for only one team during the State Round tournament.
- H. Winners- in age groups determined by US Youth will advance to the Southern Presidents Cup.
- I. Recreational players participating in the tournament may not participate in the State United Rec Cup.

## 2. LAWS OF THE GAME

- A. All games shall be played in accordance with FIFA Laws, except as specifically modified by these rules.
- B. U13 through U19 teams will play llvll, roster limit is 22. 18 players will be identified for each match.



#### 3. DURATION OF GAMES

The duration of tournament games shall be in accordance with the following:

Year	Ball Size	Preliminary Matches & Semi Finals	Finals
Under 19	5	70 minutes	90 minutes
Under 17	5	70 minutes	90 minutes
Under 16	5	70 minutes	80 minutes
Under 15	5	70 minutes	80 minutes
Under 14	5	60 minutes	70 minutes
Under 13	5	60 minutes	70 minutes

# 4. FIELD AND GAME EQUIPMENT

- A. Players must wear numbers on the back of their uniforms and these numbers shall coincide with those listed on the teams' official game card.
- B. Players are required to wear shin guards in accordance with FIFA laws of the game.
- C. The designated home team shall provide the game ball unless supplied by the tournament.
- D. Players will be allowed to play with a cast in accordance with Georgia Soccer Law 540.3.

# 5. PROTESTS

THERE WILL BE NO PROTESTS ALLOWED.

## 6. SUBSTITUTIONS

- a. Unlimited substitutions may be made, with the referee's permission:
  - i. After a goal has been scored.
  - ii. At the beginning of the second half of play or prior to the beginning of an overtime period.
  - iii. At a goal kick by either team.
  - iv. At a throw-in by the team in possession.
  - v. In case of stoppage of play for an injury.



#### 7. UNIFORMS

- A. The home team will wear light colored jerseys and socks. The visiting team will wear dark colored jerseys and socks. The team in the incorrect color will have to change.
- B. In the tournament, team uniforms (including team officials) may have the name, logo or other identifying mark of US Youth Soccer and/or one of US Youth Soccer's affiliated State Associations or affiliated clubs. Team uniforms may also have a mark or name related to an item or service that is appropriate for youth soccer.
- C. Any inappropriate marks or logos, as well as the name, logo, or other identifying mark of any youth soccer organization not affiliated with US Youth Soccer must be removed.

#### 8. CONDUCT

- A. Players, coaches, and spectators are expected to conduct themselves within the spirit and the letter of the Law.
- B. Players, coaches, and team officials ejected from a game by the referee shall be ineligible for the next scheduled game.
- C. All players and coaches will take one side of the field, and supporters will take the other side. No one will be allowed behind either goal line.

## 9. GROUP WINNERS AND WILD CARD TEAMS

- A. Each team will be awarded points as follows:
  - 3 points for a win
  - 1 point for a tie
  - 0 points for a loss
- B. At the end of the Group round, the Group winner shall be the team with the most points in the Group. In the event of a tie within a Group the following criteria shall be used to determine the winner.
  - 1 Head to head competition. (In the event of a tie among more than 2 teams, this criterion will not be considered.)
  - 2 Most wins.
  - 3 Greater net goal difference, with a maximum of +4 and a minimum of -4 for any one game.
  - 4 Least number of goals allowed. There is no limit on the number of goals that will be counted to determine the tiebreaker.
  - 5 Most goals, with a maximum of 4 per game.
  - 6 FIFA kicks from the penalty mark thirty minutes prior to the scheduled playoff round games.
- C. In the event of a tie among 3 or more teams, the elimination of a team begins with B #2 noted above. If 2 teams remain, the tie shall be broken by repeating the above elimination procedures beginning with **Step B #2**.
- D. In the event that a wild card team must be selected for the playoff rounds, the above procedure, starting at 9B, will be used across the entire division.
- E. The Tournament Committee, acting within the parameters of these rules, will determine the teams to advance into the final round.



#### 10. PLAYOFF ROUNDS

- a. Winners of each group advance into the playoff rounds.
- b. If a wild card team is selected for the playoff rounds, that team will not be assigned to play against the E winner of its own group in the first playoff round. If the wildcard comes from group A, the wildcard will E play the winner of group B in the semi-finals and the winner of A will play the winner of C.
- c. If the winners of groups B and C have already played each other in round robin, then B will play the E wildcard and A will play C.
- d. Overtime will be played in case of a draw at the end of regulation time in the semi-finals and finals.
  - i. U13 and above will play one 10-minute overtime period with the teams exchanging ends after 5E minutes and a 2-minute interval.
  - ii. If no goals are scored during overtime play, FIFA kicks from the penalty mark will be taken to determine the winner.

# 11. FAILURE TO SHOW AND FORFEITS

- A. A team shall be allowed a 15-minute grace period after the scheduled kick-off time before the match is awarded to their opponent. A minimum of 7 players constitutes a team and if 7 players are present, the game will not be delayed.
- B. In no case shall a team which forfeits a game be declared a division winner or wild card team.
- C. If a team is the cause for termination of a game, that team will be considered to have forfeited that game.
- D. Should a team in round-robin competition intentionally forfeit any match, official game scores for all of that team's games shall be recorded as 4-0 losses. A team that intentionally forfeits a match will be considered to have withdrawn from the tournament.
- E. Forfeits of games in the playoff rounds shall be recorded as 1-0 games.

#### 12. INCLEMENT WEATHER

- A. In case of inclement weather, the Tournament Committee will have the authority to change games as follows:
  - 1. Relocate or reschedule any game.
  - 2. Change the format or duration of any game.
  - 3. Cancel any preliminary game.
  - 4. Preliminary games terminated by game or Tournament officials after one half of play shall be considered official as of the time of termination.
- B. If the tournament is not played on the original date due to weather, teams will be expected to play on the rain dates posted on the tournament website. If a team chooses not to play on the specified rain date, they will not receive a refund of their entry fee.

#### 13. **GENERAL**

- A. Under no circumstances whatsoever will the Tournament Committee or Georgia Soccer be responsible for any expenses (including tournament entry fee) incurred by any team. This includes a situation where the Tournament or any game is canceled in whole or part.
- B. Entry fees are non-refundable once entries close. A \$25.00 fee will be charged to teams that withdraw prior to entry deadline.
- C. Refunds will be made if the tournament is cancelled due to weather or Acts of God, but approximately one-half of the entry fee will be retained.
- D. The Tournament Committee's interpretation of the rules shall be final.
- E. The Tournament Committee reserves the right to decide on all matters pertaining to this Tournament.